Programming Languages: Imperative Program Construction Practicals 1: Non-Looping Constructs and Weakest Precondition

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Guarded Command Language Basics

- 1. Which of the following Hoare triples hold?
 - (a) $\{x = 7\}$ skip $\{odd x\}$;
 - (b) $\{x > 60\}x := x \times 2\{x > 100\};$
 - (c) $\{x > 40\}x := x \times 2\{x > 100\};$
 - (d) $\{true\}$ if $x \leq y \rightarrow y \coloneqq y x \mid x \geq y \rightarrow x \coloneqq x y$ fi $\{x \geq 0 \land y \geq 0\}$;
 - (e) $\{even \ x \land even \ y\}$ if $x \leq y \rightarrow y \coloneqq y x \mid x \geq y \rightarrow x \coloneqq x y$ fi $\{even \ x \land even \ y\}$.
- 2. Is it always true that $\{True\} x := E \{x = E\}$? If you think the answer is yes, explain why. If your answer is no, give a counter example.
- 3. Verify:

$$\{x = X \land y = Y\}$$

$$x \coloneqq x \not\Leftrightarrow y$$

$$y \coloneqq x \not\Leftrightarrow y$$

$$x \coloneqq x \not\Leftrightarrow y$$

$$\{x = Y \land y = X\}$$

where x and y are boolean and (\Leftrightarrow) is the "not equal" or "exclusive or" operator. In fact, the code above works for any (\otimes) that satisfies the properties that for all *a*, *b*, and *c*:

associative : $a \otimes (b \otimes c) = (a \otimes b) \otimes c$, unipotent : $a \otimes a = 1$,

where 1 is the unit of (\otimes), that is, 1 \otimes *b* = *b* = *b* \otimes 1.

4. Verify the following program:

```
var r, b: lnt

\{0 \le r < 2 \times b\}

if b \le r \rightarrow r := r - b

\mid r < b \rightarrow skip

fi

\{0 \le r < b\}
```

5. Verify:

```
\begin{array}{l} \operatorname{var} x, y : \operatorname{Int} \\ \{\operatorname{True}\} \\ x, y := x \times x, y \times y \\ \operatorname{if} x \geqslant y \to x := x - y \\ \mid y \geqslant x \to y := y - x \\ \operatorname{fi} \\ \{x \geqslant 0 \land y \geqslant 0\} \end{array}
```

6. Verify:

```
var a, b: Bool
{True}
if \neg a \lor b \rightarrow a := \neg a
\mid a \lor \neg b \rightarrow b := \neg b
fi
{a \lor b}.
```

- 7. Assuming that x, y, and z are integers, prove the following
 - (a) $\{True\}$ if $x \ge 1 \rightarrow x \coloneqq x + 1 \mid x \le 1 \rightarrow x \coloneqq x 1$ fi $\{x \ne 1\}$.
 - (b) {*True*} if $x \ge y \rightarrow skip \mid y \ge x \rightarrow x, y \coloneqq y, x$ fi $\{x \ge y\}$.
 - (c) $\{x = 0\}$ if $True \to x := 1 | True \to x := -1 \{x = 1 \lor x = -1\}.$
 - (d) $\{A = x \times y + z\}$ if even $x \to x, y := x / 2, y \times 2 | True \to y, z := y 1, z + x \{A = x \times y + z\}$.
 - (e) $\{x \times y = 0 \land y \leq x\}$ if $y < 0 \rightarrow y := -y \mid y = 0 \rightarrow x := -1 \{x < y\}.$

Weakest Precondition of Simple Statements

8. Given below is a list of statements and predicates. What are the weakest precondition for the predicates to be true after the statement?

(a) $x := x \times 2, x > 100;$

(b)
$$x := x \times 2$$
, even x_{2}

- (c) $x := x \times 2, x > 100 \land even x;$
- (d) $x := x \times 2$, odd x.
- (e) skip, odd x.
- 9. Determine the weakest *P* that satisfies
 - (a) $\{P\} x := x + 1; x := x + 1 \{x \ge 0\}.$
 - (b) $\{P\} x := x + y; y := 2 \times x \{y \ge 0\}.$
 - (c) $\{P\} x := y; y := x \{x = A \land y = B\}.$
 - (d) $\{P\} x := E; x := E \{x = E\}.$
- 10. What is the weakest *P* such that the following holds?

```
var x : Int
\{P\}
x := x + 1
if x > 0 \rightarrow x := x + 1
| x < 0 \rightarrow x := x + 2
| x = 1 \rightarrow skip
fi
\{x \ge 1\}
```

11. Two programs S_0 and S_1 are equivalent if, for all Q, $wp S_0 Q = wp S_1 Q$. Show that the two following programs are equivalent.

$$\begin{array}{l} \text{if } B_0 \rightarrow S_0 \mid B_1 \rightarrow S_1 \text{ fi}; S \\ \text{if } B_0 \rightarrow S_0; S \mid B_1 \rightarrow S_1; S \text{ fi} \end{array}$$

12. Consider the two programs:

$$\begin{aligned} \mathsf{IF}_0 &= \mathbf{if} \ B_0 \to S_0 \ | \ B_1 \to S_1 \ \mathbf{fi} \ , \\ \mathsf{IF}_1 &= \mathbf{if} \ B_0 \to S_0 \ | \ B_1 \land \neg \ B_0 \to S_1 \ \mathbf{fi} \end{aligned}$$

Show that for all Q, $wp \ \mathsf{IF}_0 \ Q \Rightarrow wp \ \mathsf{IF}_1 \ Q$.

Properties of Weakest Precondition

- 13. Prove that (wp S $Q_0 \lor wp S Q_1$) $\Rightarrow wp S (Q_0 \lor Q_1)$.
- 14. Recall the definition of Hoare triple in terms of *wp*:

 $\{P\} S \{Q\} = P \Rightarrow wp S Q$.

Prove that

1.
$$({P} S {Q} \land (P_0 \Rightarrow P)) \Rightarrow {P_0} S {Q}.$$

2. $\{P\} S \{Q\} \land \{P\} S \{R\} \equiv \{P\} S \{Q \land R\}.$

15. Recall the weakest precondition of if:

$$wp (\mathbf{if} \ B_0 \to S_0 \mid B_1 \to S_1 \ \mathbf{fi}) \ Q \ = \ (B_0 \Rightarrow wp \ S_0 \ Q) \land (B_1 \Rightarrow wp \ S_1 \ Q) \land (B_0 \lor B_1) \ .$$

Prove that

$$\{P\} \mathbf{if} \ B_0 \to S_0 \mid B_1 \to S_1 \ \mathbf{fi} \ \{Q\} \equiv \{P \land B_0\} S \{Q\} \land \{P \land B_1\} S \{Q\} \land (P \Rightarrow (B_0 \lor B_1))$$

Note: having proved so shows that the way we annotate if is correct:

$$\begin{array}{l} \{P\} \\ \text{if } B_0 \to \{P \land B_0\} \, S_0 \, \{Q\} \\ \mid B_1 \to \{P \land B_1\} \, S_1 \, \{Q\} \\ \text{fi} \\ \{Q\} \ . \end{array}$$

16. Recall that *wp S Q* stands for "the weakest precondition for program *S* to terminate in a state satisfying *Q*". What programs *S*, if any, satisfy each of the following conditions?

wp S True = True.
 wp S True = False.

- 3. wp S False = True.
- 4. wp S False = False.